Using a free-flying spacecraft to calibrate standard stars (III)

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- The basic plan

Place on board:

• one telescope, for capturing light from stars • a target which reflects sunlight into the telescope

Send a free-flying spacecraft into low earth orbit (LEO).

• one set of detectors: optical CCDs, near-IR array devices. • plus the usual satellite stuff: communications, power, orientation, etc.

- The main advantages of a freeflyer:

 - provides indirect sunlight as a secondary calibration source has time to measure many stars • has time to measure faint stars
- Using the Sun as a reference source

avoids all atmospheric effects

There are several instruments which currently (or in the near future) measure the solar irradiance. For example,

By using the Sun as a reference source, we let other groups do much of the hard work. We can, of course, include several on-board sources as additional references, just to verify that the instruments are not suffering

• The SOURCE experiment

provides a natural way to send light from an LED through the main optics into the detector.

How can we measure sunlight through the very same optical path as starlight? Two options involve reflected sunlight.

MSX satellite: see Price et al., AJ 128, 889, 2004.

spectrograph and detectors

shoot "nerf balls"

fixed obstruction

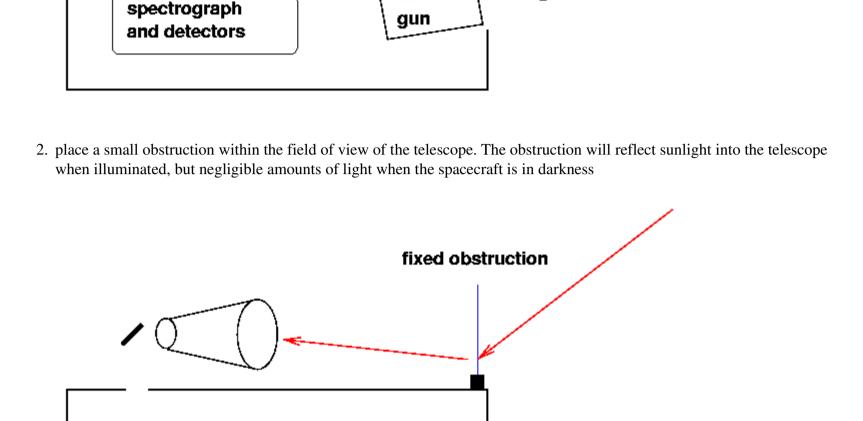
function of time on orbit.

• The ACRIM experiments, one of which is carried on the <u>UARS satellite</u>

1. shoot small balls from the spacecraft out into space, and take pictures as they move away; this technique was used on the

significant contamination or degradation. LEDs are a reasonable choice, and the "fixed obstruction" method mentioned below

nerf



Method Con

only a few chances

object not in focus

observations

requires tracking balls

cannot check reflectance

small effect on ordinary

moving parts

no effect on ordinary

observations

will definitely be

can check reflectance

recorded

objects in focus

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Each method has its advantages and disadvantages.
The analysis of the "nerf ball" method is relatively simple: each ball (eventually) becomes a point source in images and can be
compared easily to stars. The analysis of the "obstruction" method is more difficult: since the object will be very far from focus,
its light will appear as a diffuse background on images. Nevertheless, as the satellite passes into and out of the Earth's shadow, one
can measure the change in this background accurately; it is a matter of geometry and optics to convert the background into an
effective solar irradiance.
On the other hand, the logistics of making the measurements favors the fixed obstruction. The MSX experiment fired five spheres
away from the satellite, but managed to track only two of those completely as they moved away from the spacecraft. The
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obstruction is always in the same place, and never has to move. Moreover, one can shine an internal light source onto the obstruction while in the Earth's shadow to check the reflectivity of the obstruction, both as a function of wavelength, and as a

spectrograph and detectors

One can calculate the signal to noise ratio for measurements of stars by comparing the signal (starlight) to the sources of noise

fixed obstruction

sky background as determined in an earlier SNAP technical note The results, in tabular form. Each table shows the overall signal-to-noise ratio per wavelength bin element for a set of exposure times (in seconds) and a set of telescope diameters. There are tables for stellar magnitudes ranging from 0 to 15.

D

D

D

#

#

D

D

D

D

#

D

D

D

D =

Signal-to-noise calculations

I made the following assumptions:

• f/20 optical system

• spectrograph resolution R = 1000

• pixel size 0.010 mm • readnoise 4 electrons

• pixel size 0.018 mm readnoise 20 electrons

20 4.484e+01 50 1.155e+02

1.063e-01

4.199e-01

1.603e+00

7.860e+00

2.041e+01

10

1.067e-03

4.268e-03

1.706e-02

1.063e-01

4.268e-03

0

8.248e-03

3.299e-02

15

8.249e-07

3.300e-06

1.320e-05

8.249e-05

3.299e-04

0.1

50

exptime=

10

20

50

= 100

• Pro

5

star mag

D =

#

D

D =

D =

D =

D = 100

0.1

2.320e+02 = 100

star mag

star mag

exptime=

10

20

50

exptime=

10

20

50

100

star mag

5

D = 100

5

1.464e + 024.646e+02 3.672e+02 1.162e+03 7.347e+022.324e+03

1.0

1.0

1.025e+00

3.691e+00

1.114e+01

3.474e+01

7.242e+01

1.067e-02

4.262e-02

1.696e-01

1.025e+00

4.262e-02

8.243e-02

3.291e-01

8.248e-06

3.299e-05

1.320e-04

8.248e-04

3.299e-03

1.0

Now, measurements in the near-IR: SNAP filter 7, centered on 1300 nm.

0.1

(starlight, background, readnoise, dark current); see Howell (1989) for details.

• dark current 0.0005 electrons per pixel per second

• dark current 0.04 electrons per pixel per second • light from a star is spread out over 10 pixels on the detector

• star has spectrum of Vega (<u>Bohlin and Gilliland 2004</u>)

overall QE of optics plus spectrograph plus detectors is 1 percent

visible CCD detectors identical to current SNAP design

near-IR detectors identical to current SNAP design

First, measurements in the optical: SNAP filter 1, centered on 515 nm, similar to Johnson V. star mag 10.0 exptime= 0.1 1.0 100.0 1000.0 10000.0 5 7.860e+00 3.474e+011.155e+023.672e+02 1.162e+03 3.674e+03 \Box 2.041e+01 10 7.242e+01 2.320e+02 7.347e+022.324e+03 7.348e+03D

10.0

10.0

7.859e+00

2.041e+01

4.484e+01

1.155e+02

2.320e+02

1.063e-01

4.198e-01

1.603e+00

7.859e+00

4.198e-01

1.470e + 03

3.674e+03

7.348e+03

3.473e+01

7.241e+01

1.464e+02

3.672e+02

7.347e+02

1.023e+00

3.687e+00

1.113e+01

3.473e+01

3.687e+00

7.724e+00

2.666e+01

8.208e-04

3.283e-03

1.313e-02

8.203e-02

3.275e-01

100.0

100.0

100.0

4.647e+03

1.162e+04

2.324e+04

1.155e+02

2.320e+02

4.646e+02

1.162e+03

2.324e+03

7.794e+00

2.034e+01

4.479e+01

1.155e+02

2.034e+01

5.320e+01

1.313e+02

7.864e-03

3.145e-02

1.257e-01

7.819e-01

3.074e+00

1000.0

1000.0

1000.0

1.470e+04

3.674e + 04

7.348e+04

10000.0

3.671e+02

7.347e+02

1.470e+03

3.674e+03

7.348e+03

10000.0

3.418e+01

7.209e+01

1.463e+02

3.671e+02

7.209e+01

2.127e+02

4.483e+02

10000.0

5.831e-02

2.330e-01

9.284e-01

5.651e+00

2.078e+01

```
= 100
            4.199e-01
                        3.691e+00
                                    2.041e+01
                                                7.241e+01
                                                            2.320e+02
                                                                        7.347e+02
                15
    star mag
  exptime=
                  0.1
                              1.0
                                          10.0
                                                     100.0
                                                                1000.0
                                                                           10000.0
      5
            1.067e-05
                        1.067e-04
                                    1.067e-03
                                                1.065e-02
                                                            1.047e-01
                                                                        9.026e-01
     10
            4.269e-05
                        4.269e-04
                                    4.267e-03
                                                4.255e-02
                                                                        3.322e+00
 =
                                                            4.136e-01
     20
            1.707e-04
                        1.707e-03
                                    1.706e-02
                                                1.693e-01
                                                            1.581e+00
                                                                        1.046e+01
D
     50
                                                1.023e+00
            1.067e-03
                        1.067e-02
                                    1.063e-01
                                                            7.794e+00
                                                                        3.418e+01
```

```
100.0
#
  exptime=
                   0.1
                               1.0
                                          10.0
                                                                1000.0
                                                                           10000.0
                                                             7.193e+02
                                                                         2.282e+03
      5
            8.195e-01
                        7.758e+00
                                    5.433e+01
                                                 2.200e+02
D
     10
                        2.675e+01
                                    1.323e+02
                                                 4.525e+02
                                                                         4.567e+03
D
 =
            3.217e+00
                                                             1.443e+03
     20
                                    2.822e+02
D
            1.200e+01
                        7.512e+01
                                                 9.114e+02
                                                             2.888e+03
                                                                         9.136e+03
D
     50
            5.434e+01
                        2.201e+02
                                    7.195e+02
                                                 2.283e+03
                                                             7.223e+03
                                                                         2.284e+04
 = 100
            1.323e+02
                        4.525e+02
                                    1.443e+03
                                                 4.568e+03
                                                             1.445e+04
                                                                         4.568e+04
D
                  5
#
    star mag
                   0.1
                               1.0
                                          10.0
                                                     100.0
                                                                1000.0
                                                                           10000.0
#
  exptime=
      5
            8.248e-03
                        8.243e-02
                                    8.191e-01
                                                 7.724e+00
                                                             5.320e+01
                                                                         2.127e+02
D
                                    3.215e+00
     10
            3.299e-02
                        3.291e-01
                                                                         4.483e+02
D
                                                 2.666e+01
                                                             1.313e+02
     20
            1.318e-01
                        1.306e+00
                                    1.200e+01
                                                             2.816e+02
                                                 7.500e+01
                                                                         9.093e+02
D
     50
            8.195e-01
                        7.758e+00
                                    5.433e+01
                                                 2.200e+02
                                                             7.193e+02
                                                                         2.282e+03
D
 =
D = 100
                                                             1.443e+03
            3.217e+00
                        2.675e+01
                                    1.323e+02
                                                 4.525e+02
                                                                         4.567e+03
#
    star mag
                10
                                                                           10000.0
  exptime=
                   0.1
                               1.0
                                          10.0
                                                     100.0
                                                                1000.0
#
                                                 8.203e-02
D
      5
            8.249e-05
                        8.248e-04
                                    8.244e-03
                                                             7.819e-01
                                                                         5.651e+00
                        3.299e-03
                                                                         2.078e+01
D
     10
            3.299e-04
                                    3.297e-02
                                                 3.275e-01
                                                             3.074e+00
     20
                        1.320e-02
                                    1.318e-01
                                                             1.154e+01
                                                                         6.528e+01
            1.320e-03
                                                 1.300e+00
D
 =
```

8.191e-01

3.215e+00

8.245e-05

3.298e-04

1.319e-03

8.244e-03

3.297e-02

10.0

Comparison with other methods Scientific criteria only:

1. No atmospheric effects 2. Provides reflected sunlight as a secondary calibration source 3. Can cover a range of magnitudes 4. Has time to measure many target stars

• Con 4. Cannot bring instrument back afterwards to check for changes 5. (probably) Can't measure same targets as SNAP

Postscript versions of the main illustrations

- Basic spacecraft design <u>Using "nerf balls" for reference</u>

Using a fixed obstruction for reference Using LEDs to check reflectance of obstruction