

Thermal expansion, RMS speed, Heat, Thermodynamics

Read 11.1-11.4, 11.5-11.9

12.1-12.8

Chap 11: efficiency $e = \frac{\text{what you get out}}{\text{what you pay (in)}}$

Temp + KE 1 molecule: $KE_{\text{avg}} = \frac{1}{2} m v_{\text{avg}}^2 = \frac{3}{2} k_B T$

N molecules: $E_{\text{th}} = N \cdot \frac{3}{2} k_B T$ W

Thermodynamics

T = temp

Q = heat added or subtracted

W = work - mechanical energy

E_{th} = thermal energy of gas due to motions of molecules

1st Law

$$\Delta E_{\text{th}} = W + Q$$

+ temp goes up

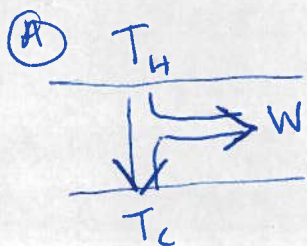
+ work done on gas

+ heat added to gas

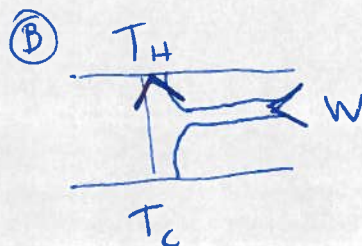
Heat engine: transfer heat hot \rightarrow cold to do work (A)

or

use work to transfer heat cold \rightarrow hot (B)



engine does work



refrigerator takes work, moves heat from T_C

Efficiency of heat engine/refrigerator: use Kelvin.

heat engine: $e = \frac{W}{Q_H} \Rightarrow 1 - \frac{T_c}{T_H}$ always < 1

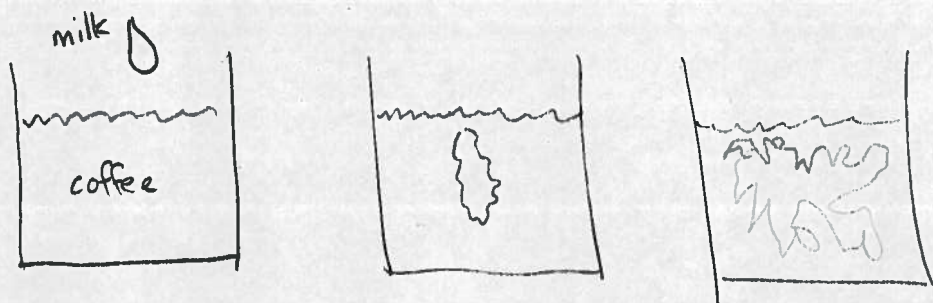
refrigerator: $e = \frac{Q_c}{W} \Rightarrow \frac{T_c}{T_H - T_c}$ can be > 1

heat pump: $e = \frac{Q_H}{W} = \frac{T_H}{T_H - T_c}$

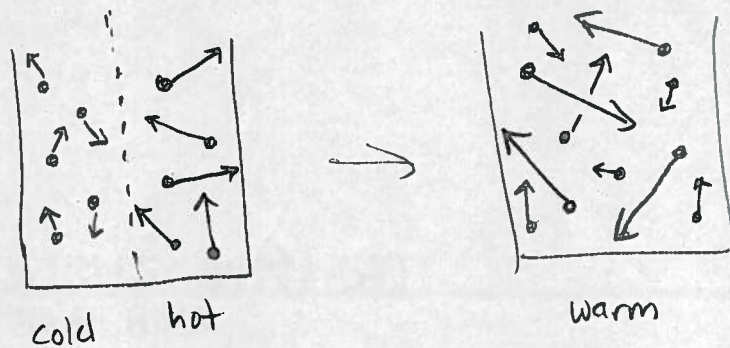
2nd Law of Thermodynamics:

The entropy (messiness, disorder) of an isolated system never decreases.

mix coffee + milk



mix cold air and hot air



Chapter 12

mole: 1 mole = 6.02×10^{23} molecules

If the molecular weight of a molecule is 32 (such as O_2), then 1 mole will weigh 32 grams.

molecular speed

In a gas, molecules move with a range of speeds. But "average" speed

$$v_{avg} = v_{rms}$$

is given by

$$K_{avg} = \frac{1}{2} m v_{rms}^2$$

$$\text{or } K_{avg} = \frac{3}{2} k_B T \quad T \text{ in Kelvin}$$

so

$$v_{rms}^2 = \frac{3 k_B T}{m}$$

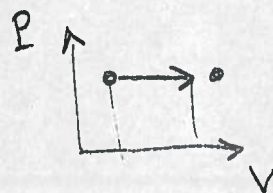
ideal gas law

$$PV = N k_B T = nRT$$

work done by
ideal gas in engine

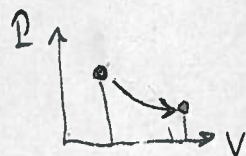
isobaric $P = \text{const}$

$$W = p(V_f - V_i)$$



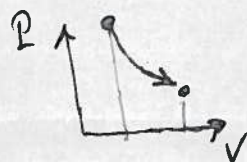
isothermal $T = \text{const}$

$$W = nRT \ln\left(\frac{V_f}{V_i}\right)$$



adiabatic $Q_{in} = 0$
 $Q_{out} = 0$

$$W = -\frac{3}{2} nR(T_f - T_i)$$



Thermal expansion - if you add heat, an object expands

linear: $\Delta L = \alpha L_i \Delta T$

volume: $\Delta V = \beta V_i \Delta T$

Specific heat: if you add heat, how much does temperature change

$$Q = M c \Delta T$$

heat added (J) \uparrow \uparrow \uparrow change in temp °C, °K
specific heat (J/kg·°C)
mass (kg)

but, if a material changes phase: boil, melt, freeze
then extra heat needed to make the change

$$Q = M L_f \quad \text{if object freezes or melts}$$
$$= M L_v \quad \text{if object evaporates/condenses}$$

for ideal gases

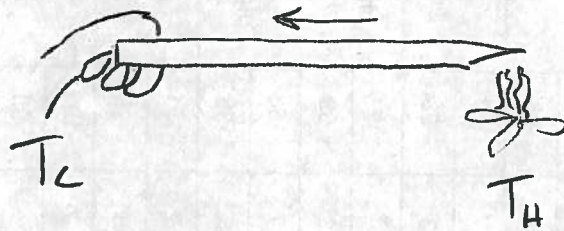
$$Q = \frac{3}{2} nR \Delta T \quad \text{if volume constant}$$

$$= \frac{5}{2} nR \Delta T \quad \text{if pressure constant}$$

Heat Transfer - moving heat from one place to another

$$\frac{Q}{\Delta t} = \frac{\text{heat moved}}{\text{time taken}} = \frac{\text{Joules}}{\text{sec}} = \text{Watts} \quad \underline{\text{Power}}$$

Convection: heat flowing through solid object



$$\frac{Q}{\Delta t} = \left(\frac{kA}{L} \right) \Delta T$$

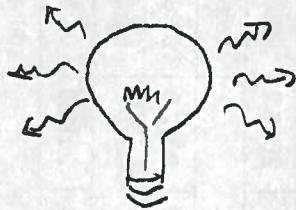
k = thermal conductivity

A = cross section area

L = length

$$\Delta T = T_H - T_c$$

Radiation: heat transferred by electromagnetic waves



$$\frac{Q}{\Delta t} = e \sigma A T^4$$

e = emissivity of object
(close to 1.0)

$$\sigma = 5.67 \times 10^{-8} \left(\frac{\text{Watts}}{\text{m}^2 \cdot \text{K}^4} \right)$$

A = area of object (m^2)

T = temp of object (Kelvin)