

SPHEREx

Telescope $d = 20 \text{ cm} = 0.20 \text{ m}$
 wavelengths $0.75 - 5.0 \mu\text{m}$

→ resolution diff

$$\lambda = 0.75 \mu\text{m} \quad \theta_c = 1.22 \frac{0.75 \mu\text{m}}{0.20 \text{ m}} = 4.58 \times 10^{-6} \text{ rad} \\ = 0.94''$$

$$\lambda = 5.0 \mu\text{m} \quad \theta_c = 3.05 \times 10^{-5} \text{ rad} \\ = 6.29''$$

(Note that SPHEREx's camera uses pixels $6''$ on a side)

MW Disk diam $W \approx 40 \text{ kpc}$

$$z = 1 \quad D_A = 1675 \text{ Mpc} \rightarrow \theta_{\text{MW}} = \frac{40 \times 10^3}{1675 \times 10^6} \\ = 2.4 \times 10^{-5} \text{ rad} \\ = 4.9''$$

$$z = 3 \quad D_A = 1620 \text{ Mpc} \rightarrow 4.9'' \\ z = 8 \quad 1016 \rightarrow 3.0''$$

At $z \geq 1$, even a big galaxy would appear as a small blob, at best. The light would nearly all fall within a single pixel.

Note that the apparent angular size does NOT decrease linearly with redshift; in fact, it doesn't shrink much at all, due to the curvature of space.